# **Orienteering in Oakwell Hall Country Park**

This Permanent Orienteering Course has been developed in the Park to give you a chance to try a non-competitive or leisure form of the sport of orienteering, using your map reading skills to navigate round a course of markers or 'controls'.

There are four courses in the Country Park each designed to give a taste of this exciting sport.

## THE MAP

Study the map carefully to find out the meaning of the symbols. Note the buildings and parking areas; these are big features and will help you to 'orientate' the map.

The parallel lines marked

show the direction of Magnetic North.

The scale is 1:5000 which means that 1 centimetre on the map is equivalent to 50 metres on the ground.

**RED CIRCLES** with accompanying letters are marked on the map. These circles represent the permanent marker 'controls' and the letter is the first part of the code on that marker. Each control has its own description - a description list for all the controls is shown below the map.

**RED LINES** mark **Out of Bounds areas** - the gardens, some fields and the school grounds. Please observe these!

## THE COURSES

Α	1.5 km	20 m climb	Easy route choice
В	2.5 km	30 m climb	Medium - mainly paths
С	3.0 km	55 m climb	Medium - physically harder
D	3.5 km	70 m climb	Long - physical and challenging

Please check the notice board for any changes in courses etc.

#### TO HELP YOU ON YOUR COURSE

Your challenge is to visit the 'controls' or markers of your chosen course in the correct order, writing down the code number in the corresponding square on your CONTROL CARD which you will find in this map pack.

#### THE CONTROLS

The controls are wooden posts with a letter and number marked on them.

The first control on Course A has a code letter J. When you find the control you will see that it has the code J4. Write '4' in the first square for course A which has J in the top corner and continue in the same way round your course.

There are 24 controls in the Park so it is possible for you to plan your own course - set yourself a time limit to visit all the controls - or just walk round the area leisurely visiting each control.

## **BEWARE OF HORSES**

Please take care crossing the rideway which runs round much of the Park. It is very well used for horse riding.

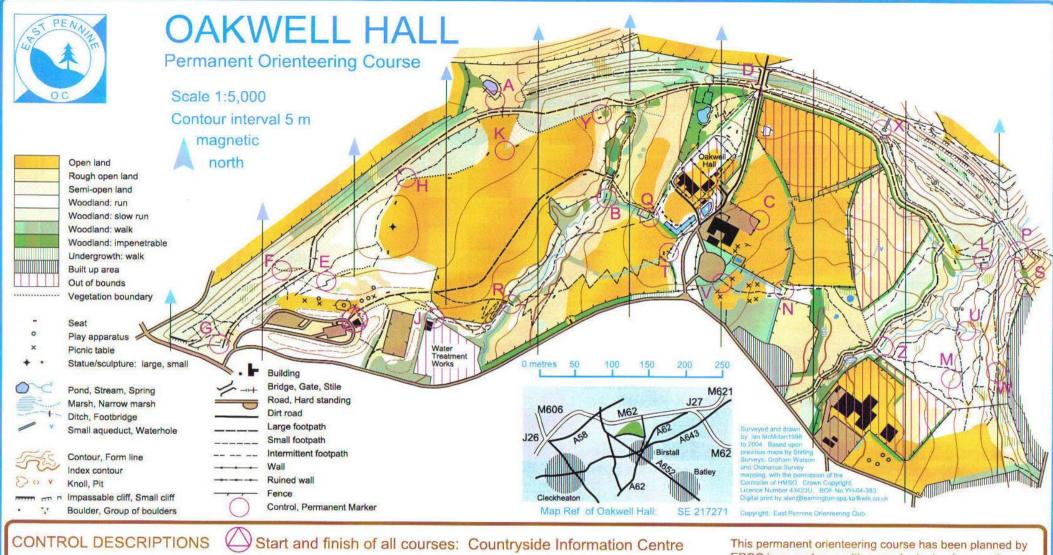
We hope you enjoy your first taste of orienteering. Its great attraction is that it can be as leisurely or strenuous as you like.

Your local club, East Pennine Orienteering Club (EPOC) organise events to suit all levels of ability. You can get details of the club and other permanent orienteering courses from their website:

## www.eastpennineoc.org.uk

The course has been planned by EPOC in accordance with normal orienteering practice. However, it is not possible for the planners or Kirklees Cultural Services to keep a constant eye on the area; users must accept that neither the planners nor Kirklees Cultural Services can be held responsible for any accidents, injuries, losses or damage which may occur whilst orienteering.

If you find a control post which has been damaged please contact the Ranger Team on 01924 326240.



A Fence corner

B Stream / Path junction

C Wall corner

D Path junction

E Path Bend

F Vegetation boundary

G Between the fences

H Path

Fence corner

Thicket corner

Boulder

M Small re-entrant

N Path junction

Stile

Thicket, east side

R Bridge

S Fence corner

T Stile, west side

U Stream

V Thicket, east side

W Path

X Aqueduct, south end

Y Thicket, west side

Z Stream bend

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## SUGGESTED COURSES

Course A: J, R, B, Y, K, H

Course B: G, A, D, X, L, U, Z, N, T, R

Course C: B, Q, C, D, X, P, S, W, M, V, T, K, E Course D: F, H, A, Q, V, Z, S, P, L, X, D, T, J